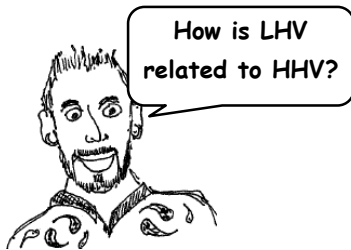


If you do this on a **per mass basis**, you have the

HHV =



LHV =



LHV =

