

Oral Presentation Times

Tuesday 11-Feb-2003	<p>Quantum Computing Architecture Adam Livingston, Brandon Frey</p> <p>XScale Phil Cook, Wes Armstrong</p>
Thursday 13-Feb-2003	<p>Asynchronous Computing Richard Graham III, Guy Strinivasan</p> <p>Biological Computing Robin Rzepczynski, Heather O'Hearn, Jerina Pillert</p> <p>USB2 Al Ruth, Dan Frank</p>
Monday 17-Feb-2003	<p>ATI Radeon 9700 Pro Alex Van Brunt, Evan Lang</p> <p>Game Cube Joe Ohliner, Andre' Moorman</p> <p>Game Boy Advance Jeff Kelly, Scott R. Biddlestone</p>
Tuesday 18-Feb-2003	<p>RAM Memory Shane Frederick, Brad Buening</p> <p>AMD 64-bit Opteron and HyperThreading John Koch, Chris Humbert, Ron Zuckerman</p>