

ECE-320 Lab 5: Modeling and Controlling a Pendulum

Overview: In this lab we will model a pendulum using frequency response (Bode plot) methods, plus some intuition about the form of the transfer function. We will be using the dsPIC30F6015 again, and this time we will be using a servo motor. For a servo motor we tell the motor where to go (what angular position) and it moves there on its own (it has an internal PID controller). We can also tell the motor how fast to move. Most of the initial code will be given to you (see the class website), and you will have to modify the code as you go on. The dsPIC30F6015 has been mounted on a carrier board that allows us to communicate with a terminal (your laptop) via a USB cable. In what follows you will need to make reference to the pin out of the dsPIC30F6015 (shown in Figure 1) and the corresponding pins on the carrier (shown in Figure 2)

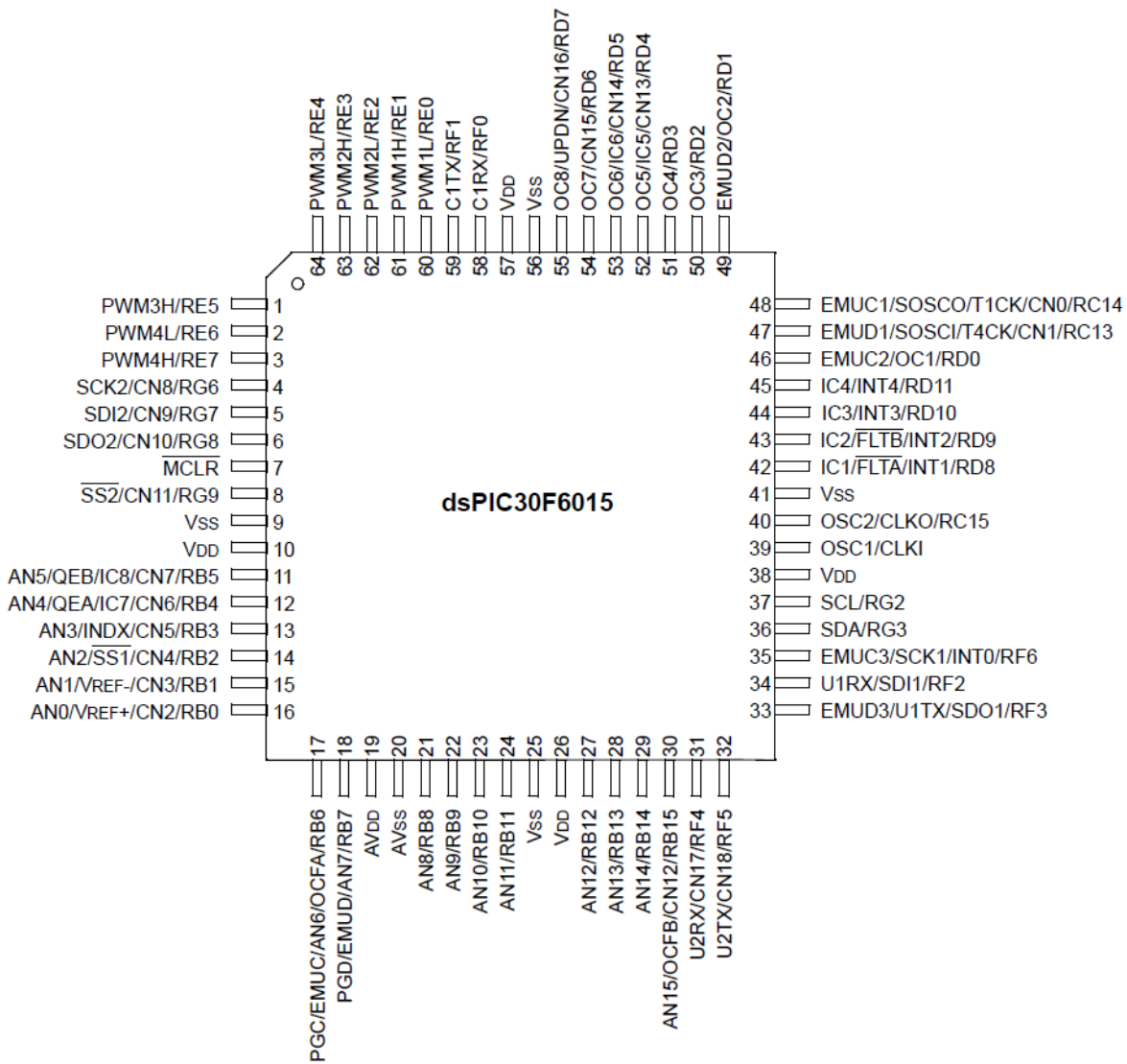


Figure 1. dsPIC30F6015 64-PIN pinout.

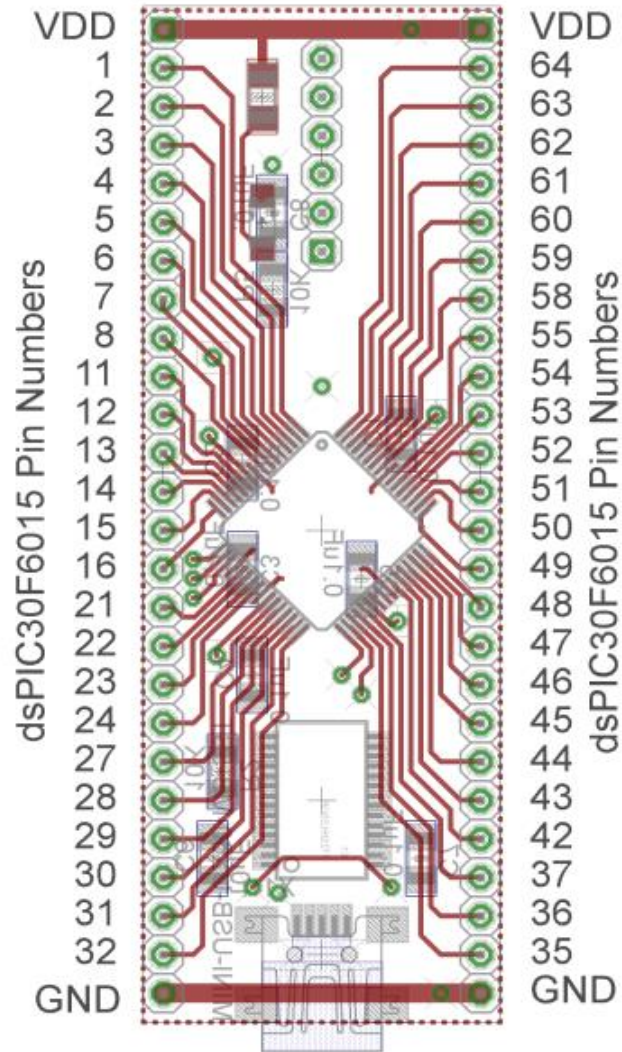


Figure 2. dsPIC30F6015 carrier. Note that the pin numbers are not consecutive.

Part A (Copying the initial files)

Set up a new folder for this lab, and copy the files for this lab from the class website to this folder.

Part B (Downloading and installing MPLAB)

You will need to go to the website

<https://www.microchip.com/pagehandler/en-us/family/mplabx/>

and download the newest version of MPLABX. If you have an older of MPLAB it will probably work . It is probably easiest to download a zipped version and the unzip it. Do not intall any C compilers yet.

Part C (Downloading and installing MPLAB XC16 compiler)

You will need to go to the website

<https://www.microchip.com/pagehandler/en-us/family/mplabx/>

and download the MPLAB XC16 compiler for the dsPIC. We want to use the free version of the compiler.

Part D (Setting up Communications with Secure CRT)

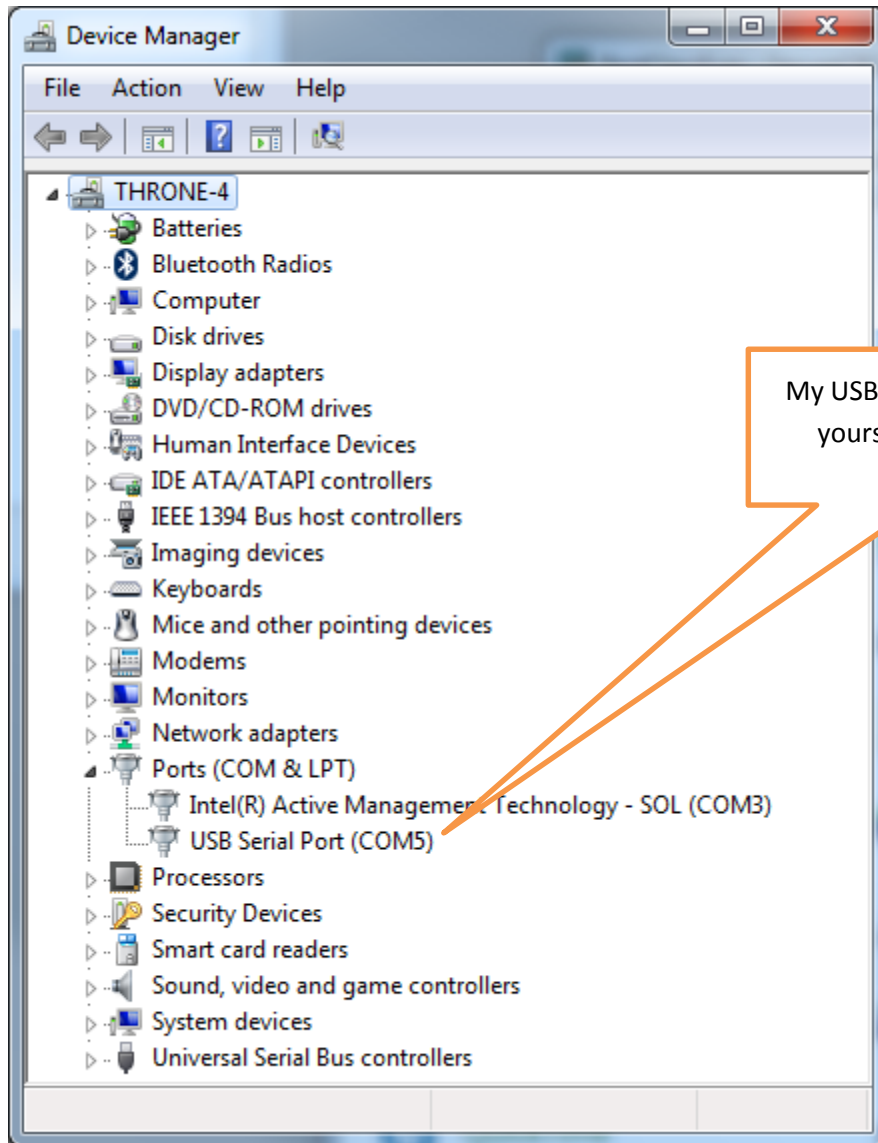
In this step we will make sure all of our systems are working before we go on.

Connect the PICkit3 to the carrier board and your computer (the white arrow goes near the white spot on the carrier board, or on the pin closest to the actual dsPIC chip.)

Connect the separate communication cable to the carrier board and your computer.

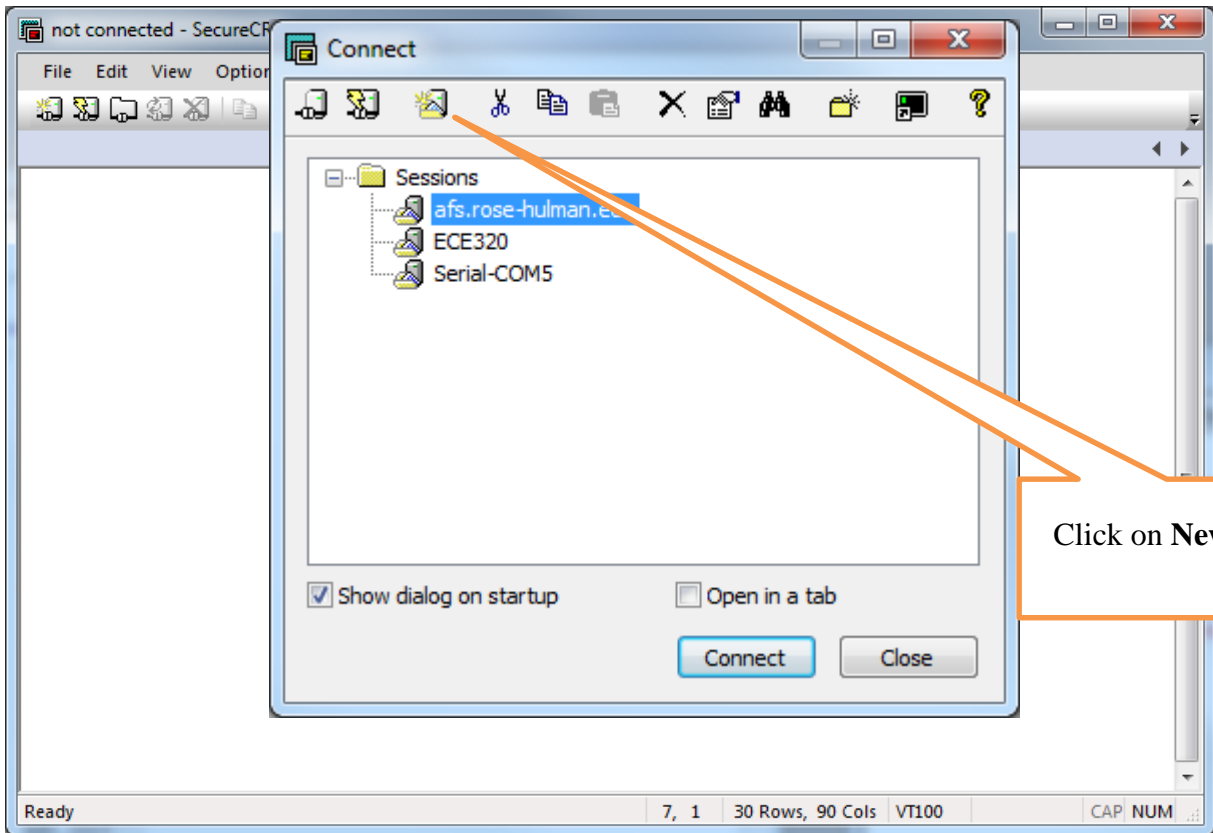
Connect power to the power board and toggle to on switch (the green LED should then be on)

Wait a few minutes (see if your system is trying to find any devices). The go to **Programs->Control Panel -> Hardware and Sound -> Device Manager**. Expand the **Ports** option as shown below. The following figure shows that the USB is connected to my COM5 port. You will need this information shortly.

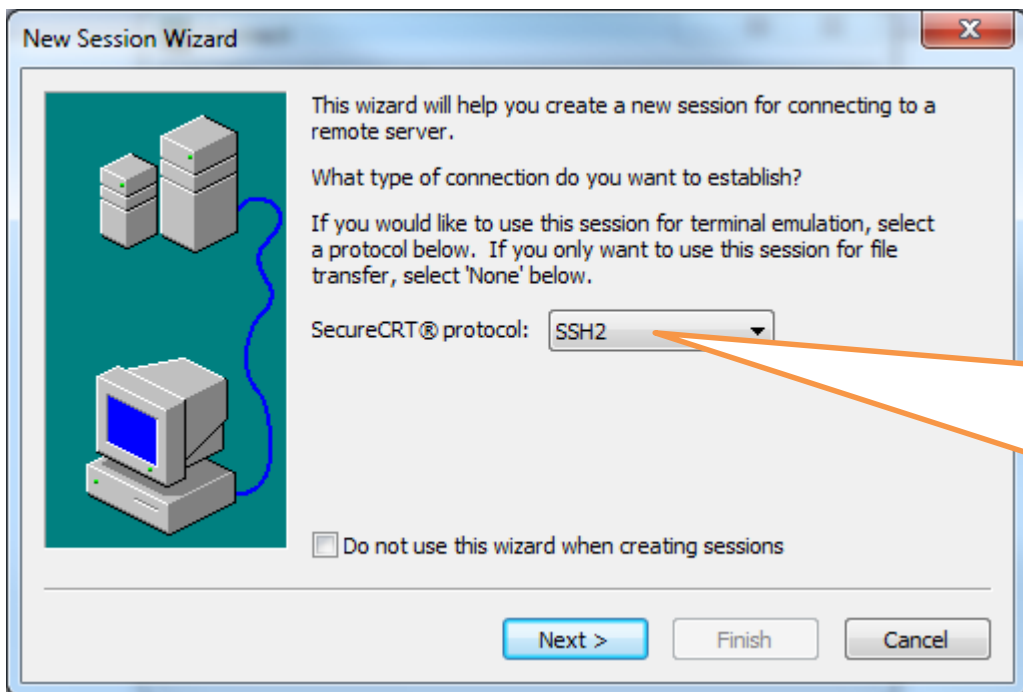


We are going to want to be able to record and plot data, so we will be writing to the screen. In order to do this we will use Secure CRT because it is installed on your computer by default.

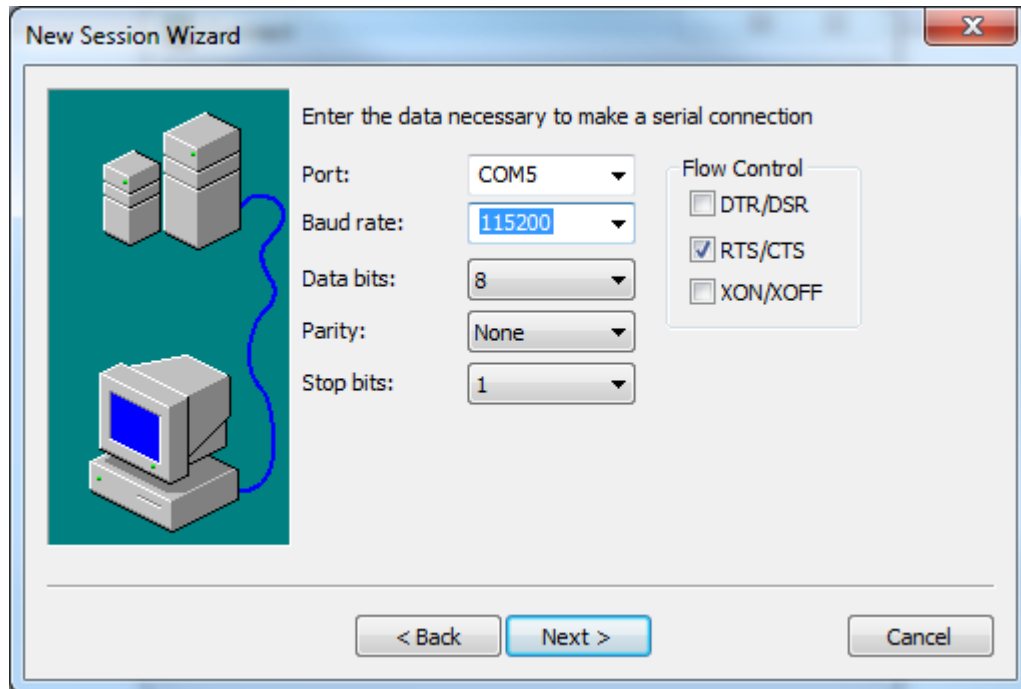
Go to **Programs**→**All Programs**→**SecureCRT**→**SecureCRT6.7** (it's ok if you don't have 6.7). You should get a screen like this (although the list of Sessions will probably be shorter for you):



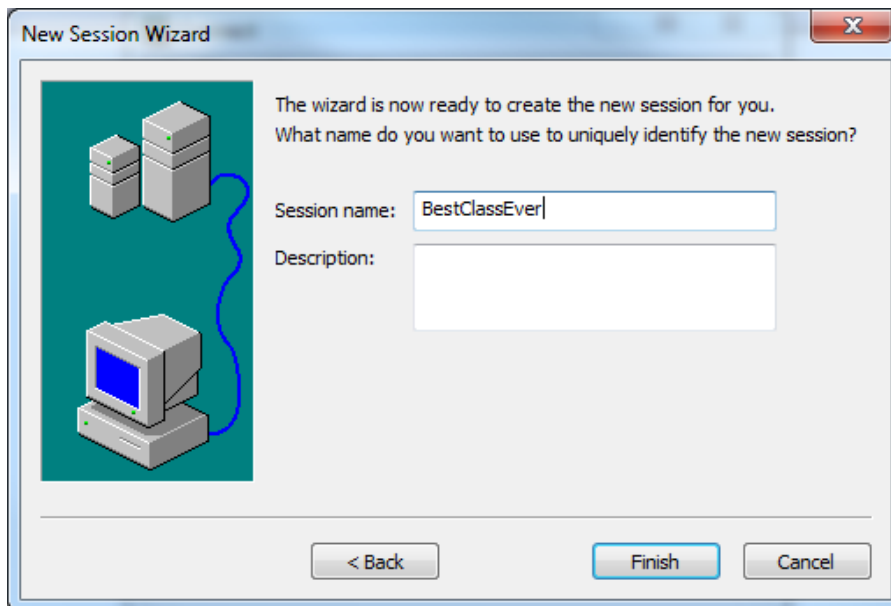
You should then get a screen that looks like this



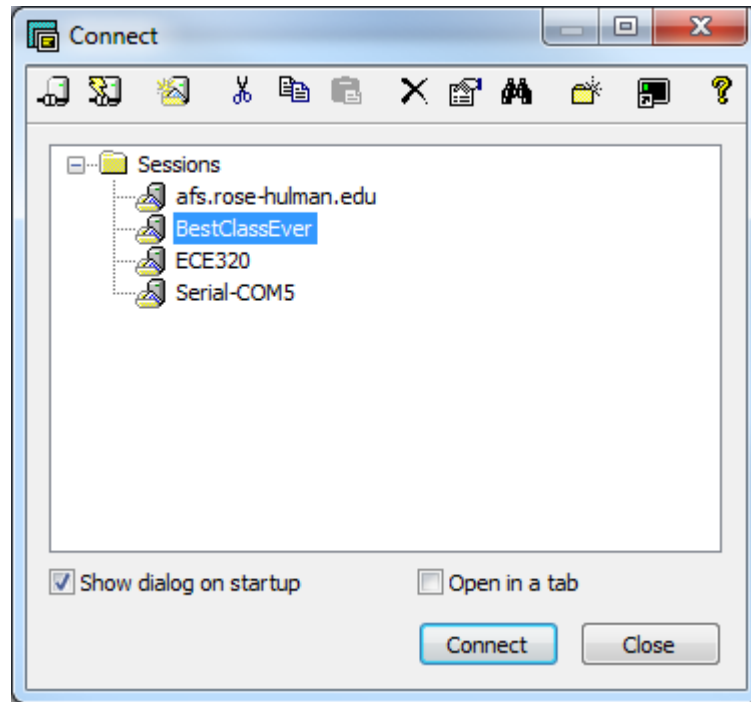
You will next get the following screen. You should already know which port to use (it may not be COM5 on your computer). Select a Baud rate of 115200 and be sure everything is filled in as below. The click on **Next**.



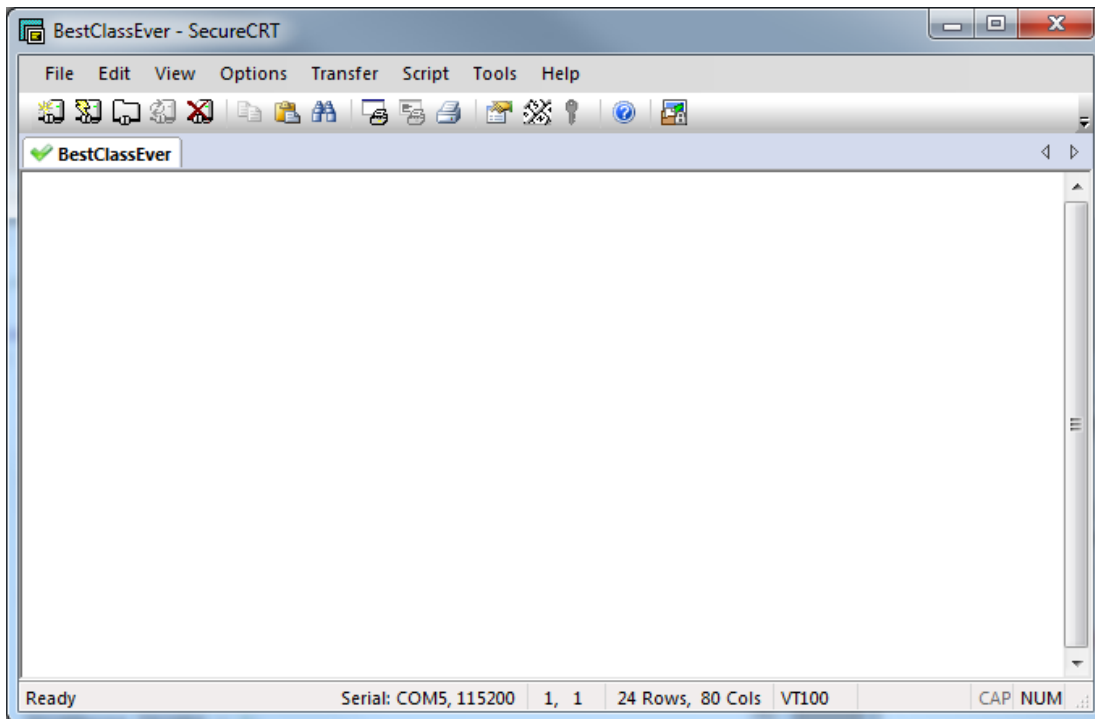
Finally, you need to create a session name so you do not have to go through these steps again. My choice in names was pretty intuitive. Once you have named your session select **Finish**.



Finally, you may get a screen like that below, and if you do then you need to select **Connect**.



Now you should have a terminal like that shown below



From this screen, the option we will use most is **File-> Log Session**. This will allow us to write data collected to a file to be processed later.

Part E (Putting it all together)

Now we are ready to start. Note that at some point in the following process you may need to let the system download firmware. Be sure you have selected the correct device (or it will do this twice).

Start **MPLAB X IDE (not IPE)**

Select **File**, then **New Project** (the screen should default to **Microchip Embedded** and **Standalone Project**)

Click on **Next**

In the *Select Device* section, select the following:

Family: **16-bit DSCs (dsPIC30)**

Device: **dsPIC30F6015**

Click on **Next**

In the *Select Tool* section, select **PICkit3**

Click on **Next**

In the *Select Compiler* section, select **XC16**

Click on **Next**

In the *Select Project Name and Folder* section, choose a name and project location.

Click on **Finish**

Make sure the file **pendulum.c** is in the Project folder. Right click on **Source Files**, then on **Add Existing Item**, then select **pendulum.c**.

Double click on **pendulum.c** and the code will open in a new window.

For future reference, if you see the following message when trying to compile the program (don't do this yet!)

You are trying to change protected boot and secure memory. In order to do this you must select the "Boot, Secure and General Segments" option on the debug tool Secure Segment properties page.

Failed to program device

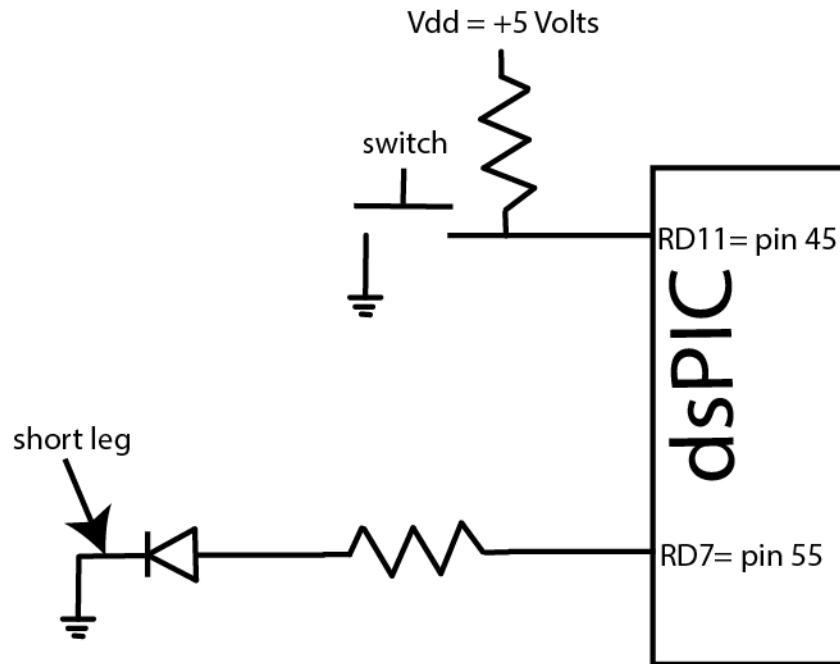
Then

- Right Click on the **Project Name** (under **Projects** on the left panel) and select **Properties**
- Under **Categories** in the left panel, click on **PICkit3**
- Under **Option categories** at the top, select **Secure Segment**
- On the right select **Boot, Secure, and General Segments**
- Then select **ok** at the bottom.

Your program should now compile.

Part F (Implementing a stop button, this should already be done from previous labs)

Finally we need to set an external stop button for our system. This is particularly important once we connect a motor to the system since just stopping MPLABX does not shut off the motor by itself, and we need to be able to directly shut off the motor. There are two parts to our stop button- an LED that shows the system is armed (and disarmed) and a switch that is connected to an external interrupt (interrupt 4 in this case). Connect an LED and the switch as shown in the following figure:



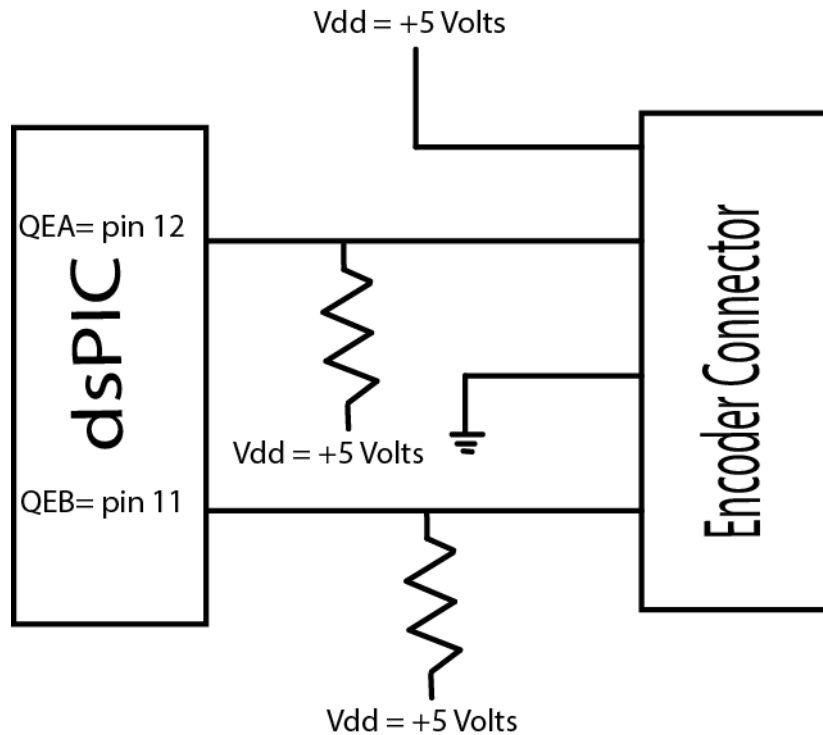
Note that the interrupt is at a high voltage unless the switch is pushed. You should wire this so the switch is easily accessible.

To verify this is working, start the system and once it is working for awhile, push the switch to see that the LED is shut off and nothing is written to the screen anymore. Note that the interrupt routine does not actually stop the program, it just shuts things off and then goes into an infinite loop. The program needs to be stopped from MPLAB separately.

Part G: Setting up the Second UART, the pendulum encoder, and the power.

In order to communicate with the servo motor, we will be using the second UART (UART2). To connect the motor control module to the dsPIC, connect the **green wire** to ground, the **yellow wire** to pin 32 (U2TX) , and the **white wire** to pin 31 (U2RX).

Next we need to connect the pendulum position encoder as shown in the figure below (the resistors are 10k Ω)



Connect the servo motor to the motor control module using the white connector (there should be only one way to do this.) Note that there is a white connector on the motor part, and a white connector on the motor control module. Do not confuse this with the pot connector connect to the gear (which we are not using.)

Finally, connect the 12 volt power supply to the motor control module, this will power the servo motor.

Part H: Initial Communication

Note: The pendulum may move suddenly when you run the program, so do not be too close to it!

To make sure the pendulum is reading correctly, you need to be sure you have started SecureCRT (or its equivalent), then compile the program **pendulum.c**, download it, and start it. Once the program is running, you need to push down on the reset switch on the motor control module and then release it.

The light on the bottom of the motor control module should flash rapidly a few times and then flash slowly. The program should then write some information to the screen. Most of this is making sure the parameters we are sending to the motor are being set correctly. For each of these parameters, we are writing to the motor and then reading back to see if the motor is set correctly. If any of them look incorrect (incorrect is most likely zero), push the interrupt stop button, stop the program, and reload it and try again (including pushing down on the restart button.) The CW limit should be 100 degrees, and the CCW limit should be 200 degrees.

Once the program starts there are four items written to the SecureCRT screen. The first column should always be a 0. If it is a 1 then the program has not got to the end of the main while loop before the next interrupt has occurred, and the sampling rate is too high (note that writing to the screen is the primary cause of reduced speeds.) The second column is the time, the third column is the control signal (u) in radians, and the fourth column is the position of the pendulum (in radians.) The position of the pendulum should initially be zero, and if you move the pendulum to the right (counter clock wise) you should get small negative numbers, and moving it to the left (clockwise) should produce small positive numbers. Do not go on until everything in this part is working correctly.

Once this is done, you need to comment out the part of the code that disables the motor just before the main while loop (just before you set the control parameters.)

Part I: Determining the Frequency Response

In order to determine the magnitude portion of the frequency response, we need to input a cosine of a known amplitude and frequency, and record the output amplitude. We will not be measuring the phase portion of the frequency response in this lab.

In the code **pendulum.c** near the very end of the code in the main while loop, you need to uncomment and modify the following line of code:

```
u = 0.087*sin(TWO_PI*1.2*time);
```

Note that this line of code assume an input amplitude of 0.087 rad (5 degrees) and an input frequency of 1.2 Hz.

For the frequencies 0.9, 1.0, 1.1, 1.2, 1.3, 1.4, 1.5, 1.6, 1.7, 1.8, 1.9, 2.0, 2.5, 3.0, and 4.0 Hz, you need to do the following:

- *Change the code for the desired frequency*
- *Compile the code and download it.*
- *Start the code running*
- *Let the code run for at least 40 seconds*
- *Stop the code using the interrupt button*

- Look at the output written on the screen, particularly the last 10 seconds, and identify the maximum positive output and the maximum negative output. Record the input frequency and the average of the absolute values of these amplitudes.

Note that if your maximum amplitude of the pendulum occurs at the minimum frequency, you need to try some lower frequencies. It is important to get data on both sides (frequencies) of the frequency at which the maximum occurs.

Open the Matlab program **process_data_pendulum.m**, and input the frequency, the input amplitude (0.087), and the average of the absolute values of the output amplitudes. Save this file, and then in the Matlab command window, type

data = process_data_pendulum

This will write to the array **data**, and write the frequency and gain at that frequency to the screen. Remember the frequency at which the maximum gain occurs.

Now we will fit this frequency response data to the transfer function

$$G_p(s) = \frac{Ks^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

and we need to estimate the parameters K , ζ , and ω_n .

To estimate these parameters we will use the Matlab program **model_pendulum.m** which utilizes Matlab's **fminsearch** routine. The input arguments to **model_pendulum.m** are the array data, the initial guess of the parameter K (assume it is 1.0), the initial guess of the parameter ζ (assume it is 0.05), and the initial guess of the parameter ω_n (assume it is the frequency of the maximum gain, converted to radians/sec.) The program spits a bunch of incredibly useful information to the screen, and eventually produces a plot of the transfer function and the measured data. The title indicates the estimated values of the parameters. If the transfer function does not seem to match the measured data very well you may want to try different initial estimates of the parameters, or rerun your system to check on the values you put into **process_data_pendulum.m**.

Assuming you do have reasonable estimates, you need to collect at least six additional data points, at least three near the peak and one on each side of the peak. *You may need to run the system at even smaller frequencies than I indicated be be sure to get points on both sides of the peak.* Include your new data in **process_data_pendulum** (you can add it to the end) and rerun all of the programs above. *Include your final figure in your memo.*

Part J: Comparing to the Step Response

As a check on our system model we want to compare the predicted response of our model to the true response of the pendulum for an step input of 10 degrees. (Note that the equations used to derive the transfer function model assumed small angles, so we do expect some errors here.)

In the program **pendulum.c**, uncomment the line `position_pendulum()` which is just inside the main while loop. This will set the pendulum to the middle of its range and then stop. Compile, download and run the program, then stop the program.

Now we want a step input, so comment out the lines

```
position_pendulum()
```

and

```
u = 0.087*sin(TWO_PI...)
```

Then uncomment the line

```
u = 10.0*PI/180.0;
```

Set up SecureCRT to log the recorded data to a file ***input_10_degree_step***.

Compile, download, and run the program. You only need to run this for a few seconds. Then turn off the log function.

Edit the file **plot_step_response_fit.m** so the transfer function parameters fit your model, and make sure you are reading in the correct file. Run the program and *be sure to include the figure in your memo*. You should get a reasonable match between the model and measured systems. Note that this Matlab code converts your continuous-time transfer function to a discrete-time transfer function with a delay of two samples.

Part K: Designing and Implementing an I or a PI Controller

Our pendulum system is a *regulator* system, in that the goal is to hold the position of the pendulum in one place (downward at 0 degrees). This is somewhat different from a controller since the input value to the system is where we want the system to be. We want to look at how our regulator system responds to disturbances, which we will model as initial conditions.

Edit the Matlab file **DT_PID_driver.m** so the parameters of the transfer function match those you measured. Be sure the sample time T_s is also correct for your system (it should be 0.0175 seconds). You need to design an I or a PI controller (by guess and check) so the system returns to zero with as little “drama” as you can manage. In addition to changing the parameters of the controller you can also change the value of ISUM.

Once you feel you have a good regulator/controller you need to implement it in the program **pendulum.c**. This primarily involves commenting out any of the code that sets `u` to anything, and uncommenting the code

```
u = kp*error +ki*Isum;
```

Before you try your regulator, you need to comment out the code

```
u = 10.0*PI/180.0;
```

since we no longer want the step response, and uncomment the code

```
position_pendulum();
```

Compile, download, and run the system.(The pendulum should move to a center position.) Then comment the `position_pendulum()` line of code out. Run the `position_pendulum()` code every time before you try your pendulum.

Before you go on, while the system is disconnected, tap the pendulum to get an idea of how fast it takes before the pendulum stops moving and returns to the zero position. However, try not to tap it so hard the base of the pendulum moves (its ok if it moves a little.)

Now that your regulator/controller is implemented, recompile, and download your code. Be sure you have also set `ISUM` to the value that you want. When you first start the system the pendulum may again move to the center position. Once the system is running, tap the pendulum and see how well it returns to the zero (down) position. It is ok if the base of the pendulum moves, since that is how we are trying to control the position of the pendulum. Again, the goal is to keep the pendulum pointed down compared to no regulator.

At this point you may want to try and improve on your regulator/controller, so you need to iterate a bit. It is likely to “twitch” a bit (twitch being a technical term) since we are dealing with errors in measurement and limited control over the motor. Do the best you can here. When you feel you have a good system log the data for about 20 seconds and tap the pendulum. Plot the motion of the pendulum in Matlab and include this figure in your memo. Be sure to include labels for the axes. (You will have to write your own code for this.)

Part L: Refining Your Controller

There is one last thing we can play with in our system to try and change the response of the motor. Right now the motor is set to move as fast as possible which sometimes actually induces motion in the pendulum.

In the code **pendulum.c**, in the routine **setup_motor**, the line of code

```
bob = sprintf(sbuf, "%c1023\r", send);
```

controls the speed of the motor. We can approximately model our motor speed using the equation

$$\text{motor speed} = 0.01168 * B + 0.017$$

Where speed is the motor speed in radians/sec and B is an integer between 1 and 1023. Note that you need to include four digits in the code for the motor speed. For example, if you want the motor speed to be 64, you need to use the code

```
bob = sprintf(sbuf, "%c0064\r", send);
```

Now try to modify the motor speed to see if you get better response (you may not!). Finally, when you feel you have your best result, log the session, whack the pendulum a few times, plot the pendulum response *and include this graph in your memo. Also include your controller coefficients and your motor speed.*