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**Test 1 EC331 Embedded Systems (100 Point Maximum) Fall 2009 (KEH)**

Closed notes, open Huang Textbook Only - 100 points max. 60 minutes

"Fill in the Blank"/"Multiple Choice" Questions

*This is an objective test. You must have exactly the correct answer to each question for credit. (No partial credit given) All questions on this test apply to the 9S12C128 microcontroller.*

1. (32 points – 1 point per blank) Fill in the chart below, indicating how many bytes must be READ from memory and how many bytes must be WRITTEN to memory by each instruction AFTER THE INSTRUCTION HAS BEEN FETCHED.

	Assembly Code	# Bytes Read From Memory	# Bytes Written to Memory
	LDX # \$2A	0	0
	LDX \$2A	2	0
	ADDA \$4000	1	0
	STD \$12,X	0	2
	RTI	9	0
a.	INC 50,X	_____	_____
b.	ADDA # \$84	_____	_____
c.	JSR \$4060,X	_____	_____
d.	JSR [\$4060,X]	_____	_____
e.	MOVW A,X, 2,-Y	_____	_____
f.	MOVW #1234, 2,Y-	_____	_____
g.	INC [50,X]	_____	_____
h.	MUL	_____	_____
i.	PULX	_____	_____
j.	LSR [6,SP]	_____	_____
k.	LDY \$1234, X	_____	_____
l.	LEAY \$1234, X	_____	_____
m.	TARG: BRSET A,X,\$20,TARG	_____	_____
n.	BSET \$0400,\$F0	_____	_____
o.	BCLR \$0400,Y,\$F0	_____	_____
p.	SWI	_____	_____

2. (20 points – 0.5 point per blank) Assuming the instructions below are executed in sequence, fill in the blanks below:

- (A) LDAA #\$79  
ADDA #\$89
- After this ADDA instruction executes, the condition code (CCR) flags are:  
H = \_\_\_ N = \_\_\_ Z = \_\_\_ V = \_\_\_ C = \_\_\_
- Register A contains \$\_\_\_\_\_
- (B) DAA
- After this DAA instruction executes, Register A contains \$\_\_\_\_\_
- and now the Carry condition code flag must be C = \_\_\_\_\_
- (C) LDAA #\$D5  
ADDA #\$B7
- After this ADDA instruction executes, the condition code (CCR) flags are:  
H = \_\_\_ N = \_\_\_ Z = \_\_\_ V = \_\_\_ C = \_\_\_
- Register A contains \$\_\_\_\_\_
- (D) LDAA #\$92  
SUBA #\$6B
- After this SUBA instruction executes, the condition code (CCR) flags are:  
N = \_\_\_ Z = \_\_\_ V = \_\_\_ C = \_\_\_
- Register A contains \$\_\_\_\_\_
- (E) LDAA #\$3E  
SUBA #\$ED
- After this SUBA instruction executes, the condition code (CCR) flags are:  
N = \_\_\_ Z = \_\_\_ V = \_\_\_ C = \_\_\_
- Register A contains \$\_\_\_\_\_
- (F) LDD #\$DEAD  
SUBD #\$BEEF
- After the SUBD instruction executes, the condition code (CCR) flags are:  
N = \_\_\_ Z = \_\_\_ V = \_\_\_ C = \_\_\_
- Register D contains \$\_\_\_\_\_
- (G) LDAA #\$AD  
CMPA #\$35
- After the CMPA instruction executes, the condition code (CCR) flags are:  
N = \_\_\_ Z = \_\_\_ V = \_\_\_ C = \_\_\_
- Register A contains \$\_\_\_\_\_
- (H) LDX #\$1234  
LEAX \$4321,X  
TFR X, D  
ADDD #%0010100100000101
- After the ADDD instruction executes, the condition code (CCR) flags are:  
N = \_\_\_ Z = \_\_\_ V = \_\_\_ C = \_\_\_
- Register D contains \$\_\_\_\_\_ Register X contains \$\_\_\_\_\_

3. ( 30 Points – 30/17 pts per blank) Given the following address map in an 9S12C128-based system, fill in the blanks:

Address Contents

A. The following two instructions are executed:

\$0020 \$DE LDX \$0024  
\$0021 \$02 LDD 1,-X

\$0022 \$34

\$0023 \$02 Now A = \$\_\_\_\_\_ B = \$\_\_\_\_\_ X = \$\_\_\_\_\_

\$0024 \$02

B. The following two instructions are executed

\$0025 \$35 LDAA \$02E0  
\$0041 \$12 LDY #\$0236  
\$0042 \$34 LDX A,Y  
\$0043 \$20

\$0044 \$00

Now X = \$\_\_\_\_\_ and Y = \$\_\_\_\_\_

\$0045 \$12

\$0205 \$10

\$0206 \$24

\$0234 \$00

\$0235 \$23

\$0236 \$00

\$0237 \$21

\$0238 \$05

\$0239 \$39

C. The following instructions are

\$02DE \$35 LDX #36  
\$02E0 \$01 LDY -2,X

Now X = \$\_\_\_\_\_ and Y = \$\_\_\_\_\_

\$02E1 \$A5

LDY \$0024

LDAA -1,Y

LDAB [-1,Y]

LEAX -1,Y

Now D = \$\_\_\_\_\_ and X = \$\_\_\_\_\_

\$02E2 \$36

\$02E3 \$FE

\$1004 \$89

\$1005 \$FE

\$1024 \$45

\$1025 \$67

\$3437 \$20

\$3438 \$00

\$3439 \$20

\$343A \$02

D. The following sequence of instructions are

executed:

LDS #\$1000

LDY \$1024

PSHY

PULA

PULB

\$343B \$78

PSHY

\$3734 \$37

PSHB

\$3735 \$02

PULY

Now Y = \$\_\_\_\_\_ S = \$\_\_\_\_\_ D = \$\_\_\_\_\_ (\$0FFF) = \$\_\_\_\_\_ (\$0FFE) = \$\_\_\_\_\_

E. Assume the memory map above, and that the following program fragment is executed from location START:

START: LDAA #4  
CLRB  
LDX #\$0239  
LOOP1: ADDB 1,X-  
DBNE A,LOOP1  
STAB \$0400  
LOOP2: BRA LOOP2

After the STAB instruction is executed, what is in A and X, and what is stored at location \$0400 ?

A = \$\_\_\_\_\_ X = \$\_\_\_\_\_ (\$0400) = \$\_\_\_\_\_

## 4. (18 points --- 1.5 pts per missing program blank.) Subroutine “String\_Compare”

Subroutine “String\_Compare” compares the first N elements of two null-terminated ASCII strings, where N is the length of the shorter of the two strings. (A null-terminated string must end in the value \$00.) The calling sequence follows:

- (1) Push the starting address of “null-terminated” ASCII String1 on the stack.
- (2) Push the starting address of “null-terminated” ASCII String2 on the stack.
- (3) Push the address of a RAM word which, upon return from the subroutine, will hold the address of the element in String1 where the two strings disagree, or it will hold a value of 0 if the first N characters of the two strings are identical.

The input arguments must be cleaned off of the stack after returning to the main program. Subroutine **StringCompare** must NOT disturb the values in the registers D, X, and Y back in the calling program. Note: the stack map entries will not be graded, but you will get no credit for the entire problem if the stack map is not filled in! Begin by filling in a map of the stack after the PSHY executes in subroutine String\_Compare. See the right side of the page below. Then fill in the twelve blanks in the calling program “String\_Compare\_Test” and the subroutine “String\_Compare” that appear below.

```

XDEF String_Compare_Test
ABSENTRY String_Compare_Test
ORG $400
Mismatch_Address: DS.W 1
                  ORG $4000
STRING1:          DC.B "This is a test to compare two strings", 0
STRING2:          DC.B "This is a test to compare 2 strings",0 ;***After running, Mismatch_Address contains $401A***
String_Compare_Test:
                  ; Put Your Stack Map here:
                  ;(Not all the blanks will be filled in.)
                  ; Addr      Contents
                  ;$1000      ---
                  ;$0FFF      _____
                  ;$0FFE      _____
                  ;$0FFD      _____
                  ;$0FFC      _____
                  ;$0FFB      _____
                  ;$0FFA      _____
STOP_HERE:        BRA STOP_HERE ;Blank 1
                  ;$0FF9      _____
                  ;$0FF8      _____
String_Compare:   PSHD          ;$0FF7      _____
                  PSHX          ;$0FF6      _____
                  PSHY          ;$0FF5      _____
                  LDX _____,SP ;Blank 2   ;$0FF4      _____
                  LDY _____,SP ;Blank 3   ;$0FF3      _____
NextChar:         TST 0,X       ;$0FF2      _____
                  BEQ _____ ;Blank 4   ;$0FF1      _____
                  _____ ;Blank 5   ;$0FF0      _____
                  BEQ NoMismatchFound ;$0FEF      _____
                  LDAA _____,X+ ;Blank 6
                  LDAB _____,Y+ ;Blank 7
                  CBA
                  BNE _____ ;Blank 8
                  BRA NextChar
NoMismatchFound: LDX #0
                  STX _____ ;Blank 9
                  BRA DONE
MismatchFound:   DEX
                  STX _____ ;Blank 10
DONE:            _____ ;Blank 11
                  PULD
                  _____ ;Blank 12
                  ORG $FFFE
                  DC.W String_Compare_Test

```