

A first application of the brute-force approach often results in an algorithm that can be improved with a modest amount of effort.

### Exercises 3.1

1.
  - a. Give an example of an algorithm that should not be considered an application of the brute-force approach.
  - b. Give an example of a problem that cannot be solved by a brute-force algorithm.
2.
  - a. What is the efficiency of the brute-force algorithm for computing  $a^n$  as a function of  $n$ ? As a function of the number of bits in the binary representation of  $n$ ?
  - b. If you are to compute  $a^n \bmod m$  where  $a > 1$  and  $n$  is a large positive integer, how would you circumvent the problem of a very large magnitude of  $a^n$ ?
3. For each of the algorithms in Problems 4, 5, and 6 of Exercises 2.3, tell whether or not the algorithm is based on the brute-force approach.
4.
  - a. Design a brute-force algorithm for computing the value of a polynomial
 
$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$
 at a given point  $x_0$  and determine its worst-case efficiency class.
    - b. If the algorithm you designed is in  $\Theta(n^2)$ , design a linear algorithm for this problem.
    - c. Is it possible to design an algorithm with a better than linear efficiency for this problem?
5. Sort the list  $E, X, A, M, P, L, E$  in alphabetical order by selection sort.
6. Is selection sort stable? (The definition of a stable sorting algorithm was given in Section 1.3.)
7. Is it possible to implement selection sort for linked lists with the same  $\Theta(n^2)$  efficiency as the array version?
8. Sort the list  $E, X, A, M, P, L, E$  in alphabetical order by bubble sort.
9.
  - a. Prove that if bubble sort makes no exchanges on its pass through a list, the list is sorted and the algorithm can be stopped.
  - b. Write a pseudocode of the method that incorporates this improvement.
  - c. Prove that the worst-case efficiency of the improved version is quadratic.
10. Is bubble sort stable?
11. *Alternating disks* You have a row of  $2n$  disks of two colors,  $n$  dark and  $n$  light. They alternate: dark, light, dark, light, and so on. You want to get all the dark disks to the right-hand end, and all the light disks to the left-hand end. The



The problem #s here are from Levitin 2nd edition (the numbers in brackets in the assignment document). Several of the problems in that document are not from the textbook.