

## Attribute Grammar – Part 1

```

<prog> ::= <block>
        <block>.alltbl := emptystack
<block> ::= begin <declist>; <stmtlist> end
        <stmtlist>.alltbl := push(<declist>.tbl, <block>.alltbl)
<declist> ::= <decl>
            <declist>1.tbl := <decl>.tbl
            | <decl> ; <declist>
            <declist>1.tbl := <decl>.tbl U <declist>2.tbl
            Cond: ids(<decl>.tbl) ∩ ids(<declist>2.tbl) = {}
<decl> ::= int <id>
        <decl>.tbl := { (id.lexval, INT) }
            | bool <id>
            <decl>.tbl := { (id.lexval, BOOL) }
<stmtlist> ::= <stmt>
            <stmt>.alltbl := <stmtlist>1.alltbl
            | <stmt> ; <stmtlist>
            <stmt>.alltbl := <stmtlist>1.alltbl
            <stmtlist>2.alltbl := <stmtlist>1.alltbl
<stmt> ::= <assign>
        <assign>.alltbl := <stmt>.alltbl
            | <block>
            <block>.alltbl := <stmt>.alltbl

```

```

begin
  bool i;
  int j;
  begin
    int x;
    int i;
    x := i + j;
  end
end
end

```

[
  
{("x",INT), ("i",INT)},
  
{("i",BOOL), ("j",INT)}
  
]
  
 ↘ bottom of stack

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