



-----> is-a by implementing interface  
 -----> is-a by extending (inheritance)  
 - constructs -> has-a, makes new instance and saves it  
 - - constructs - -> has-a, saves an instance, but doesn't make it  
 - - - constructs - - -> Makes new instance without saving  
 -----> Other dependency

To be implemented for assignment based on program specification.  
 To work with the provided BallButton class, each concrete Ball subclass must have a constructor that takes a single BallEnvironment.

