

CSSE 220 Day 19

Continue Data Structures Grand Tour

FixedLengthQueue

Markov Orientation and kickoff

CSSE 220 Day 19

- ▶ Turn in the written problem from HW 18.
- ▶ Before tomorrow
 - Reading assignment from Weiss
 - Read and understand the Markov assignment
 - Take the short ANGEL Quiz about the contents of the Markov assignment documents.
 - I'll send an email when it is available

CSSE 230 Enrollments

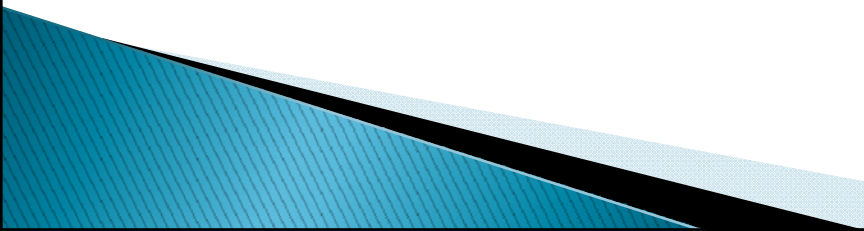
Term	2006-07	2007-08
Winter	18	44
Spring	20	36
Total	38	80

Come, be part of this hot new trend!

- ▶ This is one of the most challenging* and enlightening courses on our campus, IMHO
- ▶ Disco I is no longer a pre-requisite
- ▶ A special note to CPE majors

* previously it was more challenging, because 220 was too easy. Some of the challenges have been moved to 220.

Today's agenda

- ▶ Continue the Data Structures Tour
 - ▶ FixedLengthQueue Program
 - ▶ Markov start-up
 - ▶ Short class due to Convocation schedule
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Some basic data structures

What is "special" about each data type?

What is each used for?

What can you say about time required for

- adding an element?
- removing an element?
- finding an element?

- ▶ Array (1D, 2D, ...)
- ▶ Stack
- ▶ Queue
- ▶ List
 - ArrayList
 - LinkedList
- ▶ Set
- ▶ MultiSet
- ▶ Map (a.k.a. table, dictionary)
 - HashMap
 - TreeMap

You should be able to answer all of these by the end of this course.

Map

- ▶ A Table of key–value pairs.
- ▶ Insert and look up things by key.
- ▶ Implementations:
 - TreeMap
 - HashMap
- ▶ Same running time as the corresponding sets.

Java Map Example – HashMap

```
HashMap<String, Integer> hm = new HashMap<String, Integer>();  
hm.put("Mitt", 20);  
hm.put("Mike", 85);  
hm.put("John", 20);  
hm.put("Rudy", 0);  
hm.put("Alan", 95);  
hm.put("Fred", 50);  
int mikeValue = hm.get("Mike");  
System.out.println("Value for Mike: " + mikeValue );  
System.out.println("All entries in the HashMap:");  
System.out.println(hm);  
Collection values = hm.values();  
System.out.println("Values: " + values);  
Set keys = hm.keySet();  
System.out.println("Keys: " + keys);
```

Note that the elements are not in Comparable order.

Output:

```
Value for Mike: 85  
All entries in the HashMap:  
{Mitt=20, Alan=95, Fred=50, John=20, Mike=85, Rudy=0}  
Values: [20, 95, 50, 20, 85, 0]  
Keys: [Mitt, Alan, Fred, John, Mike, Rudy]
```

Priority Queue:

- ▶ **Priority Queue:** Each item has an associated priority
 - Only the item with minimum priority is accessible.
 - Operations:
 - `insert (add)`
 - `findMin (peek)`
 - `deleteMin (poll)`
 - The chow line and the blood line
 - Useful for simulations and for scheduling in an OS
 - Also in a famous Data Compression algorithm (230)
 - You will explore some implementations in the homework exercises later this week
 - Efficient implementation: binary heap (230)
 - All three operations are $\log N$ time

Tree

- ▶ Collection of nodes
- ▶ One specialized node is the root.
- ▶ A node has one parent (unless it is the root)
- ▶ A node has zero or more children.
- ▶ Example: directory structure on a hard drive.
- ▶ Binary tree: left and right children
- ▶ Binary search tree
 - Nodes in left subtree precede the root in item ordering
 - Nodes in right subtree precede the root in item ordering.
- ▶ Much more on trees in 230.

Graph

- ▶ A collection of vertices and edges
- ▶ Each edge joins two nodes (the two nodes may be allowed to be the same)
- ▶ Directed or undirected
- ▶ Graph Theory has been a subject of mathematical study for almost 3 centuries
- ▶ Example: Road map
- ▶ Example Diagram of links between web pages
- ▶ Find is $O(N)$. Add, remove depend on implementation $O(1)$, $O(N)$, $O(N^2)$

Network

- ▶ A network is a graph whose edges have numeric labels
- ▶ Examples:
 - Road map (mileage)
 - Airline's flight map (flying time)
 - Plumbing system (gallons per minute)
 - Computer network (bits/second)
- ▶ Famous problems:
 - Shortest path
 - Maximum flow
 - Traveling salesman

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- ▶ MultiSet
- ▶ Map (a.k.a. table, dictionary)
 - HashMap
 - TreeMap
- ▶ PriorityQueue
- ▶ Tree
- ▶ Graph
- ▶ Network

You should be able to answer all of these by the end of this course.

Markov Chain Program

- ▶ **Input: a text file**

the skunk jumped over the stump
the stump jumped over the skunk
the skunk said the stump stunk
and the stump said the skunk stunk

- **Output: a randomly-generated text file with many of the same properties as the original file**

 - **Fully justified, of course 😊**

- ▶ **Processing:**

- Gather word pattern statistics
- Store them in an appropriate data structure
- Output text that follows the patterns

Markov

- ▶ Input: a text file

the skunk jumped over the stump

the stump jumped over the skunk

the skunk said the stump stunk

and the stump said the skunk stunk

Statistics (n=1):

NONWORD	the
the	skunk (4), stump (4)
skunk	jumped, said, stunk, the
jumped	over (2)
over	the (2)
stump	jumped, said, stunk, the
said	the (2)
stunk	and, NONWORD
and	the

Markov

- ▶ Input: a text file

the skunk jumped over the stump
the stump jumped over the skunk
the skunk said the stump stunk
and the stump said the skunk stunk

Statistics (n=2):

NW NW	the
NW the	skunk
the skunk	jumped, said, the, stunk
skunk jumped	over
jumped over	the
over the	stump, skunk
the stump	the, jumped, stunk, said
...	

Output

▶ $n=1$:

the skunk the skunk
jumped over the
skunk stunk

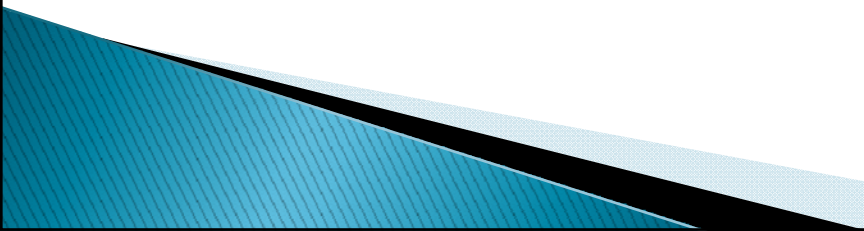
the skunk stunk

▶ $n=2$:

the skunk said the
stump stunk and the
stump jumped over
the skunk jumped
over the skunk stunk

▶ Note: it's also possible to hit the max before you hit the last nonword.

Full Justification

- ▶ Do this step LAST
 - ▶ Output needs to be full-justified (as on the Output slide)
 - ▶ You are required to use lists (Array and Linked) to hold the output line and to make it easier to modify the line (by adding extra spaces) before you print it
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Markov Data structures

For the prefixes?

Statistics (n=2):

For the set of suffixes?

To relate them?

NW NW	
NW the	
the skunk	
skunk jumped	
jumped over	
over the	
the stump	
...	

Fixed-length Queue and Markov

- ▶ FixedLengthQueue: a specialized data structure.
 - ▶ Useful for Markov problem.
 - ▶ You and your Markov partner should implement it in the next 25 minutes or so.
 - ▶ Put both people's names in a comment at the top of your program file. Submit to one person's repository.
 - ▶ Then read (twice) and begin digesting the Markov assignment.
 - ▶ Discuss it with your partner.
 - ▶ Plan when you will meet today to continue the discussion and get started on the program.
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