Practice Problems:

Your instructor may have made the following project available to you online:

CPractice-InputUsingScanf

If not, create your own project, copy the following into it, and solve the problems in that project.

```
/****************************
Practice problems for:
  -- Getting Input From the User by Using scanf.
The second problem (TODO's 4 and 3) also provides practice for:
  -- Using Pointers to Send Information Back From a Function.
Problems designed by David Mutchler, July 2010.
#include <stdio.h>
#include <stdlib.h>
int main() {
   /************************
      *** TODO 2 ***
   Write code here that calls
      printInputSum (which you write below).
   /**************************
      *** TODO 4 ***
   Write code here that tests
      getTwoDoubles (which you write below),
   as follows: Your code here should call getTwoDoubles with
   appropriate arguments to get two double's back from getTwoDoubles.
   Then print the values sent back via those arguments to test
       getTwoDoubles works correctly.
   ******************************
  return EXIT SUCCESS;
}
/********************************
   *** TODO 1 ***
Write a function called
   printInputSum
```

that takes NO parameters. It prompts for and inputs: -- two floating-point numbers stored in double-precision variables (double) -- two integers stored in ordinary integer variables (int) -- two floating-point numbers stored in single-precision variables (float) It then prints the sum of these six numbers. Finally, after printing the sum, it prompts for a word, then prints "Hello" followed by the input word. (You may assume the word the user enters is never more than 99 characters.) Here is a sample run: Enter 6 numbers (2 double's, 2 int's, 2 float's): 10.1 -20.001 100 -90 5.1 6.29005 11,489050 Enter a word: TigerWoods Hello TigerWoods ************************* /************************* *** TODO 3 *** Write a function called getTwoDoubles that has TWO parameters, each of which is a pointer to a double. It prompts for and inputs two floating-point numbers, and uses the pointer parameters to send back the two input numbers to the caller. *************************