Name:

Use this quiz to help you prepare for the Paper-and-Pencil portion of Test 1. Complete it electronically or print it and complete it by hand, your choice. Answer all questions. Make additional notes as desired. Not sure of an answer? Ask your instructor to explain in class and revise as needed then.

Throughout, where you are asked to "circle your choice", you can circle or underline it (whichever you prefer). Throughout, assume that there are no global variables (if you happen to know what they are).

1. Consider the **secret** function defined to the right. What are the values of:

```
def secret(x):
   y = (x + 1) ** 2
    return y
```

2. Consider the *mystery* function defined to the right. What are the values of:

```
def mystery(x, y):
    result = x + (3 * y)
    return result
```

3. Consider the **secret** and **mystery** functions defined above. What are the values of:

b. secret(mystery(2, 1))

4. Consider the code snippet to the right. Explain briefly why there is a **red X** beside **Line 3**.

```
1⊖ def main():
2
      foo(10)
       print(n)
4
5
6⊖ def foo(m):
       n = m + 20
       return n
```

5. Consider the code snippet to the right. Explain briefly why there is a **red X** beside **Line 7**.

```
1⊖ def main():
      a = 3
      foo()
60 def foo():
      print(7)
```

6. Consider the code snippets defined below. They are contrived examples with poor style but will run without errors. For each, what does it print when main runs?

(Each is an independent problem. Pay close attention to the order in which the statements are executed.)

```
def main():
    x = 5
    foo(x)
    print(x)
def foo(x):
    print(x)
    return x ** 3
```

```
def main():
    x = 5
    y = foo(x)
    print(y)
def foo(x):
    x = 10
    print(x)
    return x ** 3
```

<pre>def main(): x = 5 x = foo(x) print(x)</pre>	
<pre>def foo(x): print(x) return x ** 3</pre>	

Prints:

7. V	Vhat is	the value of	f each o	f the fol	lowing (expressions?
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17 // 4	Hint: This is a WHOLE number (i.e., integer).
17 % 4	Hint: This is the REMAINDER from 17 // 4.
3 / 4	
7 % 2	Aside: If $x \% 2 == 0$, then x is EVEN. If $x \% 2 == 1$, then x is ODD.
7 ** 2	
'fun' + 'ny'	
'hot' * 5	
'fun' + 3	Hint: This is a trick question
10 ^ 2	Hint: This is a trick question
8. List two reasons why fun	ctions are useful and important.
Reason 1:	

Reason 2:

9. Assume that you have a variable (name) **x** that is a positive integer. Write a snippet of code that prints 30 if x is odd.

10. Continuing the previous problem, write a snippet of code that prints 30 if x is odd and prints **22** if **x** is even.

11. Continuing the previous problem, write a snippet of code that prints 30 if x is odd and prints 'hello' if x is greater than or equal to 100. Note that when x is (for example) 151 this snippet would print both 30 and 'hello'.

12.	Write a snippet of code that would	d construct an rg.P o	oint object at (300,	444) and
	give the rg.Point object a name	. You can choose an	y reasonable name th	at you like.

13. Assume that you have a variable (name) **p2** that is an **rg.Point** object. Write a snippet of code that would triple the y-coordinate of **p2**.

14. Assume that you have a variable (name) **p2** that is an **rg.Point** object and a variable named **x** that is a floating point number. Write a snippet of code that would increase the x-coordinate of p2 by x. (Note: using x as a variable name here is a poor choice, but solve the problem as written anyhow.)

15. Assume that you have a variable (name) circle9 that is an rg.Circle object. Write a snippet of code that would make the radius of circle9 decrease by 30.

16. Continuing the previous problem, write a snippet of code that would make the radius of circle9 decrease by 30 unless doing so would make that radius less than 1, in which case the code should make the radius be 1.

17. Assume that you have a variable (name) rectangle that is an rg.Rectangle object. Write a snippet of code that would use its **get_upper_left_corner** method to print the rectangle's upper-left corner.

18. Write a snippet of code that would print the following numbers (but each on its own line):

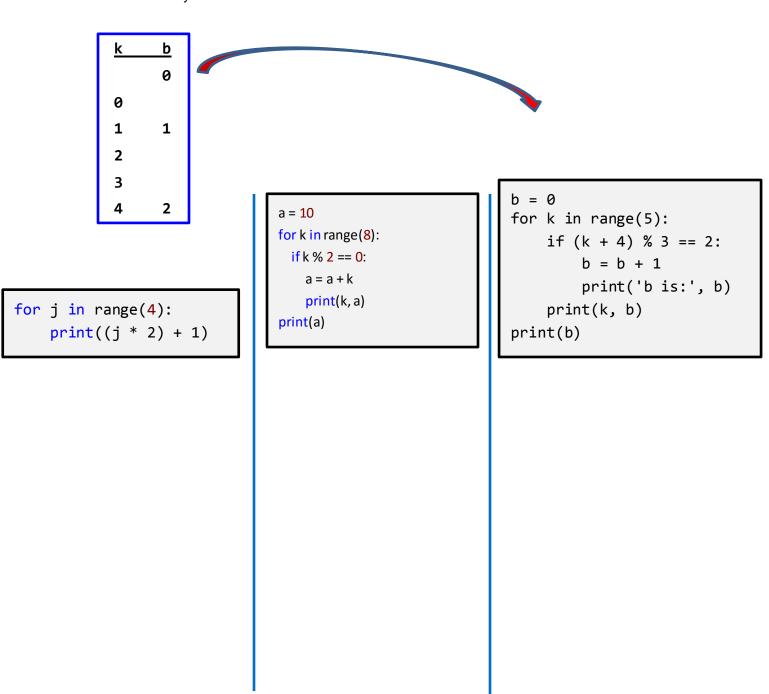
5 8 11 14 **17** 20 23 26 29 32 35

Note: No credit for just 11 **print** statements, that is, for print(5) print(8) print(11) print(35). . . .

19. Assume that you have a variable (name) win3 that is an rg.RoseWindow object. Write a snippet of code that would construct 8 rg.Circle objects, with each centered at (300, 300), but with radii that are 5, 10, 15, 20, 25, 30, 35 and 40, respectively. Your code must also attach each rg.Circle that it constructs to win3.

20. For each of the 3 code snippets below, what does it print? (Write each answer directly below its code snippet.)

Hint: Solve problems like this by make a table with the variables, showing the places where their values change. Here is an example of a table appropriate for the 3rd (rightmost) problem. It was made by tracing the code by hand, starting from line 1 of the table (which came from the statement b = 0) and continuing downward from there as the by-hand trace continues.



21. What gets printed when **main** is called in the program shown to the right?

Write the output in the provided box.

Output

```
def main():
    a = 2
    b = 3
    foo1()
    print(a, b)
    foo2(a, b)
    print(a, b)
    foo3(a, b)
    print(a, b)
def foo1():
    a = 88
    b = 99
def foo2(a, b):
    a = 400
    b = 500
def foo3(x, y):
    x = 44
    y = 55
```

- 22. Consider the snippet of code shown to the right. Circle whichever of the following is correct, assuming that **foo_11** and **foo_12** were written as they appear in the snippet intentionally.
 - Line 44 is sensible but Line 47 is not.
 - Line 47 is sensible but Line 44 is not.
 - Both Line 44 and Line 47 are sensible.
 - Neither Line 44 nor Line 47 is sensible.

```
43 def blah():
        x = foo_{11}(3, 7)
44
        print(x)
45
46
        y = foo_{12}(3, 7)
47
        print(y)
48
49
50
51⊖ def foo_11(a, b):
        print(a * b)
52
53
54
55⊖ def foo_12(a, b):
        return (a * b)
56
```

23. Consider the code snippet below. It is a contrived example with poor style, but it will run without errors. What does it print when it runs? (Consider using post-it notes as was done in one of the videos you watched on function calls.)

Write your answer in the box to the right of the code.

```
def main():
    one()
    two()
    three()
def one():
    print('One!')
    return 1 + two()
def two():
    print('Two!')
    return 1
    print('Done!')
def three():
    print('Three!', two(), one())
main()
```

,		
Output:		

- 24. True or False: As a user of a function (that is, as someone who will call the function), you don't need to know how the function is **implemented**; you just need to know the **specification** of the function. **True False** (circle your choice)
- 25. Does the function definition shown to the right meet its specification? If not, why not?

```
def get_number(x):
    Returns x squared plus x cubed, for the given x.
    For example, if x is 5, returns (5 ** 2) + (5 ** 3),
    which is 150.
    .....
    answer = (x ** 2) + (x ** 3)
    print(answer)
```

26. Does the function definition shown to the right meet its specification? If not, why not?

```
def get_number(x):
    Returns x squared plus x cubed, for the given x.
    For example, if x is 5, returns (5 ** 2) + (5 ** 3).
   which is 150.
    11 11 11
    answer = (x ** 2) + (x ** 3)
    print(answer)
    return answer
```

27. Does the function definition shown to the right meet its specification? If not, why not?

```
def test_get_number(x):
    """ Tests the get number function. """
    answer1 = get number(5)
    answer2 = get number(1)
    answer3 = get_number(2)
```

28. Consider a function whose name is **print_string** that takes two arguments as in this example:

```
print_string('Robots rule!', 4)
```

The function should print the given string the given number of times. So, the above function call should produce this output:

Robots rule! Robots rule! Robots rule! Robots rule!

Write (in the space to the right) a complete implementation, including the header (def) line, of the above **print_string** function.

29. Assume that you have a function **is perfect** whose specification is as shown to the right.

> Consider a function whose name is add them that takes two integer arguments m

```
def is_perfect(m):
    What comes in: an integer m.
    What goes out: Returns True if the argument m
      is "perfect". Returns False otherwise.
    .....
```

and n (with $m \le n$) and returns the sum of the integers from m to n, inclusive, that are NOT perfect. Write (in the space below) a complete implementation, including the header (def) line, of the add_them function. Note that you do not need to know what makes a number "perfect" to solve this problem.