

Name: _____

Use this quiz to help make sure you understand the videos/reading. **Answer all questions.** Make additional notes as desired. **Not sure of an answer?** Ask your instructor to explain in class and revise as needed then. **Turn this in via the Session 2 Dropbox on our Moodle site.**

Throughout, where you are asked to “circle your choice”, you can circle or underline it (whichever you prefer).

[Video: Introduction](#) [3:14 minutes]

1. This *Introduction* video outlines what you will learn and do in the Session 2 preparation. One of the things that the *Introduction* video mentions is the Live Coding Example (which is itself another video). According to this *Introduction* video, what is the relationship between the live coding example (that I, your instructor, will do in the Live Coding Video) and the exercise that **you** will do in class during Session 2?

[Handout \(and associated exercise in a Python console\): Objects, Types, Values and Variables.](#)

Work through the handout, answering these questions as you go through it.

2. Consider the following statements:

```
x = 54
```

```
y = 3.713
```

```
z = 'my best friend'
```

- a. What is the **type** of the object to which the variable **x** refers? _____

What is the **value** of that object? _____

- b. What is the **type** of the object to which the variable **y** refers? _____

What is the **value** of that object? _____

- c. What is the **type** of the object to which the variable **z** refers? _____

What is the **value** of that object? _____

3. Write a statement that assigns the value **'Betty Bop'** to the variable **my_friend**.

4. Suppose that you run the following **one-line** program. What happens?

```
print('hello')
```

5. Suppose that you run the following **one-line** program. What happens?

```
print(hello)
```

6. What do the following expressions evaluate to?

```
3 * (4 + 1)
```

```
3 * ('hi' + 'bye')
```

7. What is the value of **y** after the following set of statements executes?

```
y = 5
```

```
y = y * 3
```

```
y = y + 1
```

Value of y is now: _____

8. Assume that you have a variable **x** that has already been given a numeric value. Assume that you have put **import math** at the top of your program. Write a statement that sets the variable **y** to the sum of the sine of **x** and the cosine of **x**.

[Textbook Reading: Section 2.1 Variables](#) [pages 29-37]

9. *True or False:* The same variable name can occur on both sides of `=` (the assignment operator). **True False** (circle your choice)

10. *True or False:* `_2_` is a valid Python variable name. **True False** (circle your choice)

11. Regardless of whether or not `_2_` is a **valid** Python variable name, why would `_2_` be a **bad** choice for a variable name?

12. *True or False:* It is okay to use a variable before we give it an initial value. **True False** (circle your choice)

13. What is a *magic number*?

[Video: Input-Compute-Output Programs](#) [8:36 minutes]

The following questions refer to the annotated program in the **handout** that the video discusses.

14. Where does **execution** traditionally begin?
15. After **main** starts running, what is the:
 - First line of code that executes?
 - Second line of code that executes?
 - Third line of code that executes?
16. Where is the **convert_to_celsius** function **called** (i.e., **invoked**, i.e., made to run)?
Where is it **defined** (i.e., where are the statements that execute when the function is called)?
17. Where is a **doc-comment**?
What is the purpose of doc-comments?
18. Where is an **internal comment**?
What is the purpose of internal comments?
19. What keyword marks the beginning of a **function definition**?
20. What notation marks the **body** of the function (that is, how can we tell when one function ends and another starts)?
21. How can you tell the **name** of the function being defined?
22. What is the name of the function that causes this program to pause and wait for the user to type some **input**?
23. What is the name of the function that converts that input from a **string** (i.e., a sequence of characters) to a **floating-point number** (i.e., a number that has a decimal point)?
24. List three **variables** in this program:
25. What symbol **assigns** a value to a variable?
26. What side of the assignment is the assigned variable – the **left side** or the **right side**? (Circle your choice.)
27. What is that name of the function that **prints** things (i.e., displays them on the console)?

[Video: Calling Functions](#) [3:22 minutes]

28. Consider the function definition shown to the right:

```
def f_to_c(fahrenheit):  
    celsius = (fahrenheit - 32) * (5 / 9)  
    return celsius
```

- What is the **name** of the function?
- How many **parameters** does the function have?

29. List 2 reasons why functions are powerful.

- Reason 1:
- Reason 2:

30. Write 2 statements that together call the above function twice, each time doing a different Fahrenheit-to-Celsius conversion:

31. When the statement

```
c = f_to_c(10.5)
```

is executed (where the **f_to_c** function is as defined above), what are the 4 steps that occur (be concrete in your answer, referring explicitly to this example wherever you can):

- Step 1:
- Step 2:
- Step 3:
- Step 4:

[Textbook Reading: Section 2.2 Arithmetic](#) [pages 37-45]

32. Show the values to which the following expressions evaluate:

`2 * 4`

`2 ** 4`

`17 / 5`

`17 % 5`

`17 // 5`

33. The following statement does *not* make sense (as a standalone statement). Explain *why* it does not make sense, and show a more sensible version of the statement.

```
round(price * rate, 2)
```

34. What line of code must be executed before you can execute `y = math.sin(0.357)` ?

35. What is a *round-off error*?

36. What is wrong with the following statement?

```
x=(-b-sqrt(b**2-4*a*c))/(2*a)
```

Hint: The statement WILL execute the quadratic formula successfully.

[Video: Coding to a Specification](#) [4:23 minutes]

37. The specification of a component has 3 most universal parts. What are those 3 parts?

Hint: We have listed the first of the 3 for you:

- **What goes into the component**
- _____
- _____

38. *True or False:* A specification states **how** the component works. **True** **False**
(circle your choice)

39. *True or False:* A specification states **what** the component does. **True** **False**
(circle your choice)

[Textbook Reading: Section 2.3 First Do It By Hand!](#) [pages 45-48]

40. *True or False:* If you can't compute a solution yourself by hand on a simple example, it's unlikely that you'll be able to write a program that automates the computation. **True** **False** (circle your choice)

[Video: Preview of Session 2 Exercise](#) [19:39 minutes]

There are no quiz questions for this video. The “quiz” is that in the Session 2 class, you will be asked to do the things that are in this video. If you have seen the video first and heard our explanation, you will most likely find that exercise much easier to do. But there is a lot to do in preparation for Session 2, so watching this video is optional.

[Examples from your Session01 project](#)

41. In your example file `m2e_hello_and_gooby.py`:
- How many times does the word `Ciao` appear in the program's code?
 - How many times does `Ciao` get printed when you run (execute) the program?
 - Explain your answer to (b) briefly:
42. Using your example file `m4e_input_compute_output.py` as an example, write statement(s) that together: prompts for an integer from the user, gets a string from the user, converts the string into an integer, and stores the integer in the variable `n`.
- Hint: Instead of using `float` (which converts a string to a floating point number), use `int`.

Reminder: Don't forget to do the TODO's in the `m8` and `m9` files of your `Session01` project (if you did not already do them) and to commit them to your Subversion repository (use the `SVN` pull-down menu, and the `Commit` item). You can do the `Commit` at the beginning of Session 2 if you prefer.